

PLAGUE MARINES

Nurgle's Gift (Aura)

M5"

T6

SV3+

W2

LD6+

OC2

90–175 PTS

Base 32mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Blight launcher

BLAST

LETHAL HITS

R	A	BS	S	AP	D
24"	D3	3+	6	-1	2

VERWUNDET

2+

3+

4+

5+

6+

T1–3

T4–5

T6

T7–11

T12+

Bolt pistol

LETHAL HITS

PISTOL

R	A	BS	S	AP	D
12"	1	3+	5	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

Boltgun

LETHAL HITS

R	A	BS	S	AP	D
24"	2	3+	5	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

Meltagun

MELTA 2

R	A	BS	S	AP	D
12"	1	3+	9	-4	D6

VERWUNDET

2+

3+

4+

5+

6+

T1–4

T5–8

T9

T10–17

T18+

Plague belcher

ANTI-INFANTRY 4+

IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	4	0	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3

T4

T5–7

T8+

Plague spewer

ANTI-INFANTRY 2+

IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	5	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

Plasma gun - standard

RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	3+	7	-2	1

VERWUNDET

2+

3+

4+

5+

6+

T1–3

T4–6

T7

T8–13

T14+

Plasma gun - supercharge

HAZARDOUS

RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	3+	8	-3	2

VERWUNDET

2+

3+

4+

5+

6+

T1–4

T5–7

T8

T9–15

T16+

Plasma pistol - standard

PISTOL

R	A	BS	S	AP	D
12"	1	3+	7	-2	1

VERWUNDET

2+

3+

4+

5+

6+

T1–3

T4–6

T7

T8–13

T14+

Plasma pistol - supercharge

HAZARDOUS

PISTOL

R	A	BS	S	AP	D
12"	1	3+	8	-3	2

VERWUNDET

2+

3+

4+

5+

6+

T1–4

T5–7

T8

T9–15

T16+

Infused with the Blessings of Nurgle

In your Shooting phase, each time this unit is selected to shoot, after this unit has shot, select one enemy unit hit by one or more of those attacks. Until the start of your next turn, that unit is Afflicted.

4ANGRIFF

5NAHKAMPF

Bubotic weapons

LETHAL HITS

R	A	WS	S	AP	D
Melee	4	3+	5	-2	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

Heavy plague weapon

LETHAL HITS

R	A	WS	S	AP	D
Melee	3	4+	8	-2	2

VERWUNDET

2+

3+

4+

5+

6+

T1–4

T5–7

T8

T9–15

T16+

Plague knives

LETHAL HITS

R	A	WS	S	AP	D
Melee	3	3+	5	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

Power fist

LETHAL HITS

R	A	WS	S	AP	D
Melee	3	3+	8	-2	2

VERWUNDET

2+

3+

4+

5+

6+

T1–4

T5–7

T8

T9–15

T16+

VERTEIDIGUNG

IMMER / EINMALIG

Icon of Despair (Aura)

While an enemy unit is within 6" of the bearer, worsen the Leadership characteristic of models in that unit by 1.

GEGEN DIESE EINHEIT

W6 · RW 3+ · 2 LP je Modell
WIRD VERWUNDET MIT

2+ S12+	3+ S7–11	4+ S6	5+ S4–5	6+ S1–3
RETTUNGSWURF JE DS DS 0 3+	DS –1 4+	DS –2 5+	DS –3 6+	DS –4 –

REGELN & KEYWORDS KURZ

Nurgle's Gift (Aura) If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.

- ANTI** This ability always takes the form [ANTI-X Y+].
- BLAST** Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round down).
- HAZARDOUS** Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...
- IGNORES COVER** Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a modification to cover.
- LETHAL HITS** Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.
- MELTA** This ability always takes the form [MELTA X].
- PISTOL** [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.
- RAPID FIRE** This ability always takes the form [RAPID FIRE X].
- TORRENT** Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

- 1x Plague Champion - Equipped with: Plague knives, Bubotic weapons, Power fist, Bolt pistol, Boltgun, ► Plasma gun - standard, ► Plasma gun - supercharge, ► Plasma pistol - standard, ► Plasma pistol - supercharge
- 4-9x Plague Marine w/ bubotic weapons oder Plague Marine w/ heavy plague weapon oder Plague Marine w/ blight launcher oder Plague Marine w/ boltgun oder Plague Marine w/ plague spewer oder Plague Marine w/ icon of despair
- Each Plague Champion can replace its Plague knives with Power fist or Bubotic weapons.
 - Each Plague Champion can replace its Boltgun with Bolt pistol, Plasma gun or Plasma pistol.